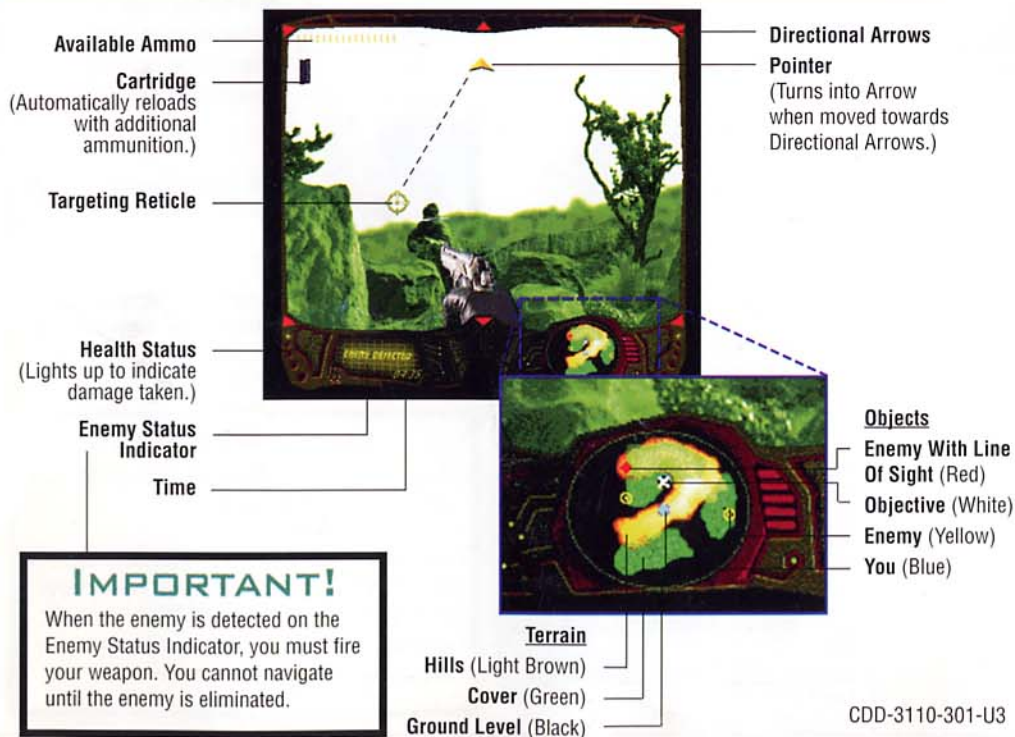




# SPYCRAFT

THE GREAT GAME

## WEAPONS TRAINING

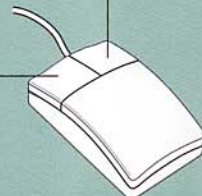


CDD-3110-301-U3

## THE OPTION MENU

**Right Mouse Button**  
(Displays Option Menu.)

**Activate Hot Spots,  
Pick Up Items or  
Shoot Weapon**



**Save Game**

Saves the current game status (only while in Travelink).

**Restore Game**

Loads a previously saved game.

**Adjust Volume**

Sets the volume levels for music and sound FX.

**Quit Game**




Exits the game and lets you save your game status.

**Cancel**

Returns you to the game.

**Note:** Use the ESC key to display the Option Menu; use the spacebar to skip movies.

## THE POINTER

-  The Pointer will appear diamond-shaped in a non-interactive area.
-  The Pointer will appear as an arrow when you can activate hot spots.
-  The Pointer will become a hand when you can link to another page in the INTELINK web.



When you can move through an environment, the pointer will indicate the direction in which you can travel.

## TRAVELINK

Available Locations  
Within City

Available Cities  
(Click to travel to  
selected city.)

Briefcase  
(Click to access  
your inventory.)



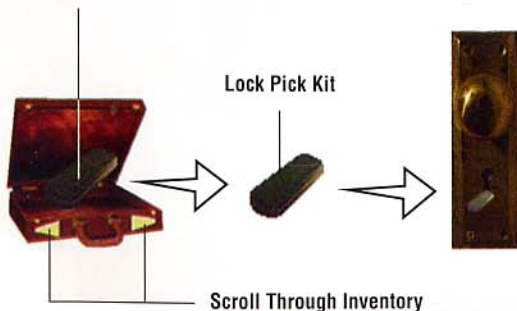
Backup Button  
(Click to return to  
previous level.)

Personal Digital  
Assistant (PDA)  
(Flashes to  
indicate message  
received.)

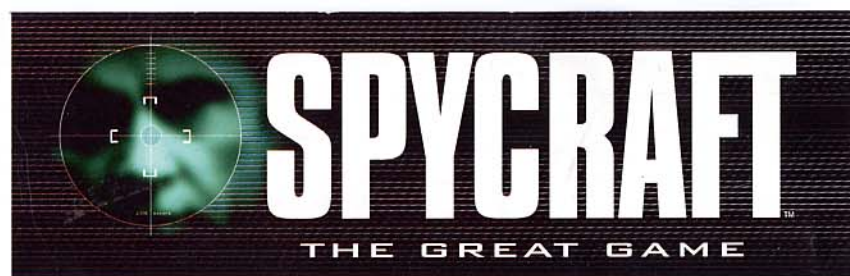
## USING INVENTORY

Click on inventory  
item to remove it  
from the briefcase.

**Note:** You can click on the inventory  
item when it is outside the briefcase in  
order to see it close up.



The pointer turns  
into the selected  
item when placed  
over object with  
which it can  
be used. Click  
to activate.



## USING THE PDA

Close PDA



Return To Homepage  
Go Back One Page  
Go Forward One Page  
Help (See below.)  
Current Page Title

Link To Intelligence  
Agency Databases

Access News Updates and  
"National Intelligence Daily"

Report Intelligence

Link To Website  
(Online  
component  
feature only.)



## IMPORTANT!

**Help** – Provides an overview of each new interface  
you encounter in the mission.

**OPS MGR** – Logs your current mission directive  
and records all missions completed. Also lets you  
know what other operatives are doing.

**Archive** – Allows you to review e-mail, video mail  
and listen to previously saved voice mail.